

UN Simulation – Parliamentary Procedure

Point of Personal Privilege

- used to let Chair know that something unrelated to debate is bothering you
 - ie) speaker is unclear, you need to use washroom, room is too hot, etc.

Point of Information

- **a question that a delegate has for the speaker once they have finished their speech**
- Chair only call for them after he has asked the speaker if he will be accepting any points of information, speaker can refuse to accept
- when Chair calls for them, raise placard and wait to be called on

Important Tips

- Use proper etiquette
- Only as one question at a time, if you have another question once the speaker has answered your first question, request for a follow-up, the Chairs rarely grant these
- You can use points of information to AGREE or DISAGREE with the speaker
- **ALWAYS** phrase your point as a question!

Point of Clarification

- after the reso is read, if you are unclear about the MEANING of something (NOT! how it will be implemented) NOW is the time to ask

Amendments

- IF you want to amend an OP in the resolution (Preambles CAN NOT be amended) there are two ways
 - o **Friendly Amendments**
 - You get the signature of the main submitter of the resolution
 - o **Unfriendly Amendments**
 - You get 4 signatories to your proposed amendment, and after having time for/against assembly votes
- ALL amendments are submitted to the Chair FIRST
 - o Chair will then call on delegate to overview their amendment and WHY they feel it is NECESSARY

Motion to Move into Voting Procedure

- must be seconded
- IF no objections, move into voting procedures
- IF they ARE objections, time for/against, and then vote

Motion to Recess

- if you need time to talk with your allies or formulate a plan then you would use this, **SETTING A TIME LIMIT!**
 - o Ie) Motion to move into 5min recess

Motion to move into Informal Debate

- if you want to get your point out, and you don't have time, you can use this motion, setting a time limit
- much like open debate in your great debates

Motion to limit speaking time/points of information

- used as necessary

- **SET** limit when you make your motion

Behaviour

- behaviour is **VERY** important
 - o **REMEMBER!** You are a delegate representing your country and **MUST** act and dress accordingly
- delegates should **NOT** talk to each other, instead, pass notes through the pages
- laughing is out of order: **EVEN IF** a delegate compares the resolution to a miniskirt
- **IF NECESSARY:** Chair will issue warning to a delegate that continually breaks parliamentary procedure
 - o The Chair has the right to **CENSURE** and **REMOVE** delegates if they are breaking parliamentary procedure